

NAC@ACK

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Agenda

- Part 1 Introduction (very short)
 - Some marketing buzz on Cisco NAC
- Part 2 NAC Technology
 - All you need to know about NAC (in order to hack it)
- Part 3 Security Analysis
 - Delving into the security flaws of Ciscos' NAC solution
- Part 4 Approaching NAC@ACK
 - The stony road towards a working exploit
- Part 5 Showtime

Part 1 - Introduction

Why is Cisco selling Cisco NAC?

- Because customers are willing to pay for it ,-)
- But why are customers willing to pay for it?
- Because Cisco makes some pretty cool promises... see next slide



From: http://www.cisco.com/go/nac

NAC Business Benefits

Dramatically improves security

- · Ensures endpoints (laptops, PCs, PDAs, servers, etc.) conform to security policy
- Proactively protects against worms, viruses, spyware, and malware; focuses operations on prevention, not reaction

Extends existing investment

- · Enables broad integration with multivendor security and management software
- Enhances investment in network infrastructure and vendor software
- Combining with Cisco Security Agent enables "trusted QoS" capabilities that classify mission-critical traffic at the endpoint and prioritize it in the network

Increases enterprise resilience

- · Comprehensive admission control across all access methods
- Prevents non-compliant and rogue endpoints from impacting network
- Reduces OpEx related to identifying and repairing non-compliant, rogue, and infected systems

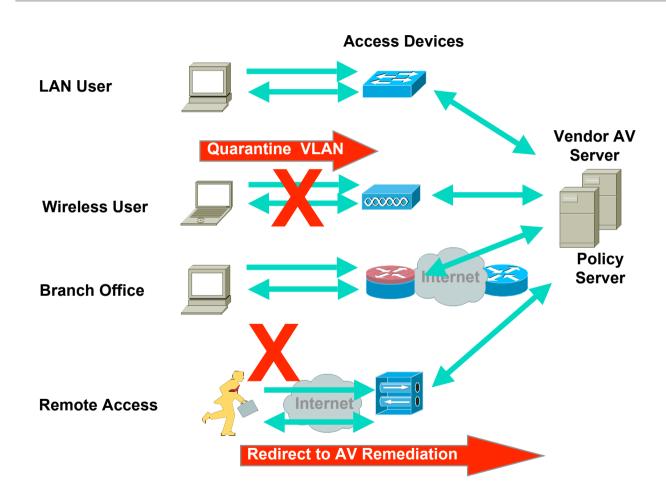
Comprehensive span of control

Assesses all endpoints across all access methods, including LAN, wireless connectivity, remote access, and WAN

The idea behind Cisco NAC

- Grant access to the network based on the grade of compliance to a defined (security) policy. So it is first of all a compliance solution and not a security solution.
- Security Policy can usually be broken down to:
 - Patch level (OS & Application)
 - AV signatures & scan engine up to date
 - No "unwanted" programs (e.g. I33t t00ls)
 - Desktop Firewall up & running
- If a client is non-compliant to the policy [and is not whitelisted somewhere – think network-printers], restrict access.

Policy based Access...

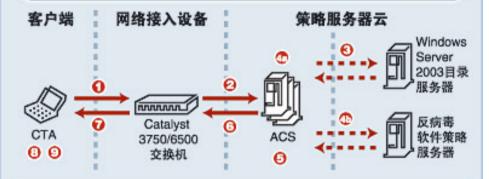


- 1. Access Device detects new client.
- 2. Access Device queries the client for an agent and relays information to a backend policy server.
- 3. Policy Server checks received information against defined rules and derives an appropriate access-level
- 4. Access-Device enforces restrictions

Part 2 – NAC Technology

What is Cisco NAC?

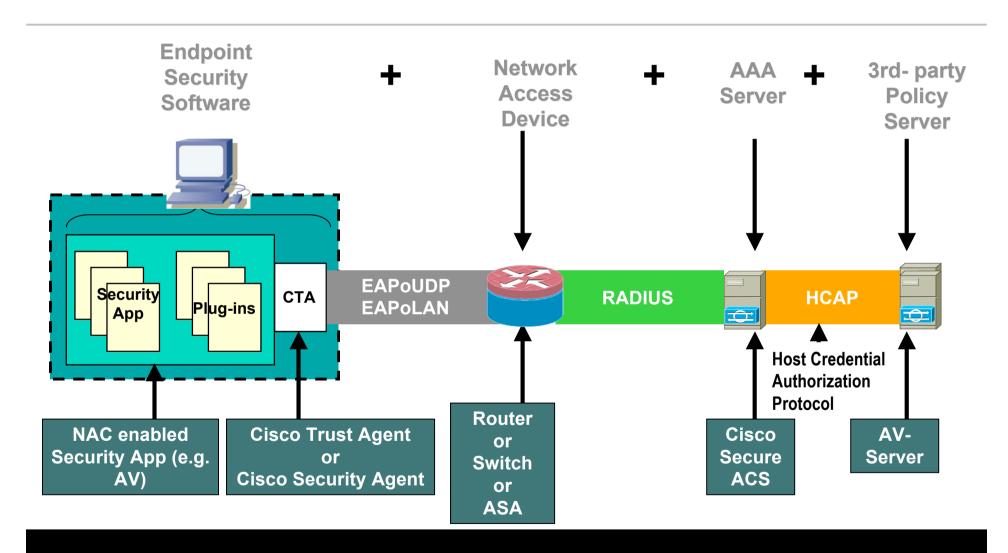
NAC over 802.1x工作原理



- ◆ CTA将身份认证信息和主机安全信息发给交换机(借助802.1x)。
- ❷ 交換机将认证信息发送给ACS。
- ❸ ACS收到信息开始验证工作。与目录服务器交互,确认用户权限。
- ◆ ACS检查入网计算机Service Pack, Hotfix, CSA版本等。
- ◆ ACS与第三方反病毒策略服务器进行交互,确认用户的健康状况。
- 6 根据AD和反病毒策略服务器反馈的信息进行判断,认证。
- ③ 根据验证的结果向交换机下发策略,若为健康计算机划分到VLAN 100,不 健康计算机划分到隔离VLAN。添加每用户ACL。
- 将认证结果告知终端上的CTA软件。
- ① CTA获知计算机的状态,健康或不健康,是否通过认证。
- ② CSA从CTA处获知计算机状态,并决定是否限制应用,并记录到系统日志, 发送给MARS。



A "big overview" picture...



There are 3 different NAC flavours...

NAC-Layer3-IP

- Access-restrictions are implemented as IP-ACLs
- NAD is a Layer-3 device (e.g. a Router or a VPN-Concentrator/Firewall).
- The communication takes place using PEAP over EAP over UDP (EoU).

NAC-Layer2-IP

- Access-restrictions as IP-ACLs on a VLAN-interface of a switch.
- The communication takes place using PEAP over EAP over UDP (EoU)

NAC-Layer2-802.1x

- Uses 802.1x port control to restrict network access
- Obviously the device enforcing these restrictions is a switch.
- EAP-FAST is used in conjunction with 802.1x.
- This is the only NAC flavour where the client is:
 - authenticated before being allowed on the network
 - restricted from communicating with its local subnet

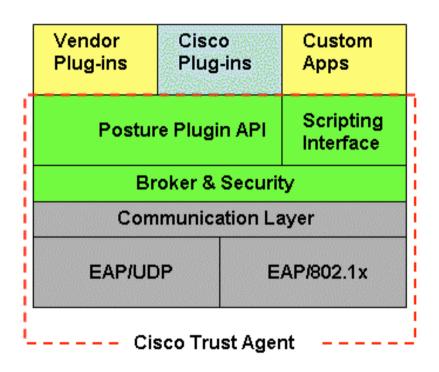
(Some) Features...

Feature	NAC-L2-802.1x	NAC-L2-IP	NAC-L3-IP
Trigger	Data Link / Switchport	DHCP / ARP	Routed Packet
Machine ID	Yes	No	No
User ID	Yes	No	No
Posture	Yes	Yes	Yes
VLAN Assignment	Yes	No	No
URL Redirection	No	Yes	Yes
Downloadable ACLs	Cat65k only	Yes	Yes

Yet another agent: Cisco Trust Agent

- The Cisco Trust Agent (CTA) is the main component of the NAC framework installed on the clients.
- Its' tasks are to collect "posture data" about the client and forward it to the ACS via the NAD.
- It has a plug-in interface for 3rd party vendors' NACenabled applications.
- It has a scripting interface for self-written scripts.

CTA architecture



- The CTA comes with two plugins by default:
 - Cisco:PA
 - Cisco:Host

Posture Information

- The information collected are Attribute-Value-pairs categorized by
 - Vendor: ID based on IANA SMI assignement
 - Application-Type: see next slide
 - Credential Name: e.g. "OS Version"
 - Value-Format: String, Date, etc.
- For all plug-ins & scripts this information is collected in a plaintext ".inf-file".

Application Types in Cisco NAC

Application-Type ID	Application-Type Name	Usage
1	PA	Posture Agent
2	Host / OS	Host information
3	AV	Anti Virus
4	FW	Firewall
5	HIPS	Host IPS
6	Audit	Audit
32768 – 65536		Reserved for "local use" (custom plug-ins or scripts)

Credentials for Cisco:PA & Cisco:Hosts

Application-Type	Attribute Number	Attribute Name	Value-Type
Posture Agent	3	Agent-Name (PA-Name)	String
	4	Agent-Version	Version
	5	OS-Type	String
	6	OS-Version	Version
	7	User-Notification	String
	8	OS-Kernel	String
	9	OS-Kernel-Version	Version
Host	11	Machine-Posture-State	1 – Booting, 2 – Running, 3 – Logged in.
	6	Service Packs	String
	7	Hot Fixes	String
	8	Host-FQDN	String

Posture Tokens...

- For each plug-in/Application/script an "Application Posture Token" (APT) is derived by the ACS through the configured policy.
- This token is one out of:
 - Healthy, Checkup, Quarantine, Transition, Infected, Unknown (see next slide for definitions of these tokens)
- From all APTs a "System Posture Token" (SPT) is derived

 this corresponds to the APT which will grant the least
 access on the network to the client.
- The SPT is associated with access-restrictions on the ACS (e.g. downloadable ACL, URL-Redirection).

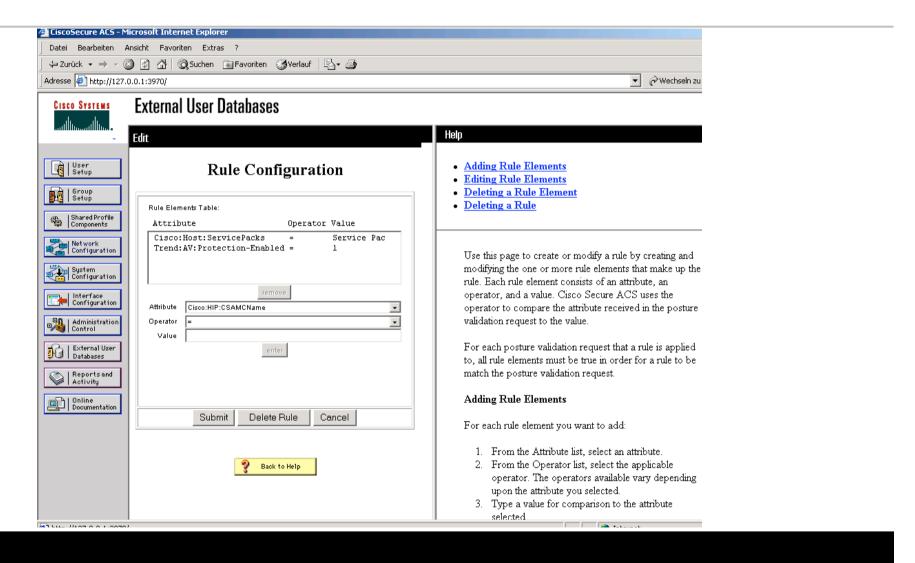
Posture Tokens – well defined

- "Healthy": fully compliant with the admission policy for the specified application.
- "Checkup": partial but sufficient compliance with the admission policy, no need to restrict access, a warning to the user may be issued.
- "Transition": either during boot-time, when not all necessary services have been started or during an audit-process for clientless hosts, temporary access-restrictions may be applied.
- "Quarantine": insufficient compliance with the admission policy, network access is usually restricted to a quarantine/remediation segment.
- "Infected": active infection detected, usually most restrictive network access even up to complete isolation.
- "Unknown": a token can not be determined or no CTA installed on client. This
 may lead to partial access (guest-vlan & internet-access for example).

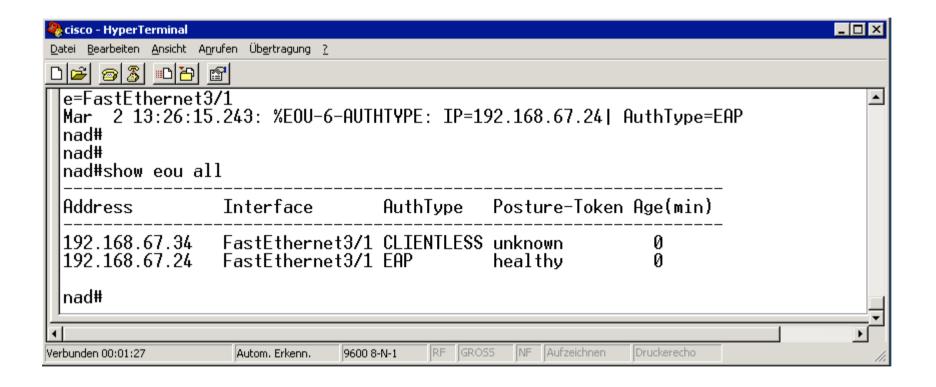
Sample inf-File for Trendmicro AV

```
[main]
dll=tmabpp.dll
PluginName=tmabpp.dll-
                                                              The name of the plug-in. In
VendorID=6101
                                                              case of a script this would be
VendorIDName=TrendMicro, Inc
                                                              ctascriptPP.dll and the vendor-
AppList=av
                                                              id would be "Cisco" for scripts.
[av]
AppType=3
AppTypeName=Antivirus
AttributeList=attr1,attr2,attr3,attr4,attr5,attr6,attr7,attr8,attr9,attr10,attr11,attr12,attr13,attr14
attr1=1, Unsigned32, Application-Posture-Token
attr2=2, Unsigned32, System-Posture-Token
attr3=3, String, Software-Name
attr4=4, Unsigned32, Software-ID
                                                       Official Credentials
attr5=5, Version, Software-Version
attr6=6, Version, Scan-Engine-Version
attr7=7, Version, Dat-Version
attr8=8, Time, Dat-Date
attr9=9, Unsigned32, Protection-Enabled
attr10=10, String, Action
attr11=32768, String, OSCE-Srv-Hostname
                                                       Private Credentials from the Vendor
attr12=32769, OctetArray, Client-GUID
attr13=32770, Ipv4Address, Client-IP
attr14=32771, OctetArray, Client-MACddd
```

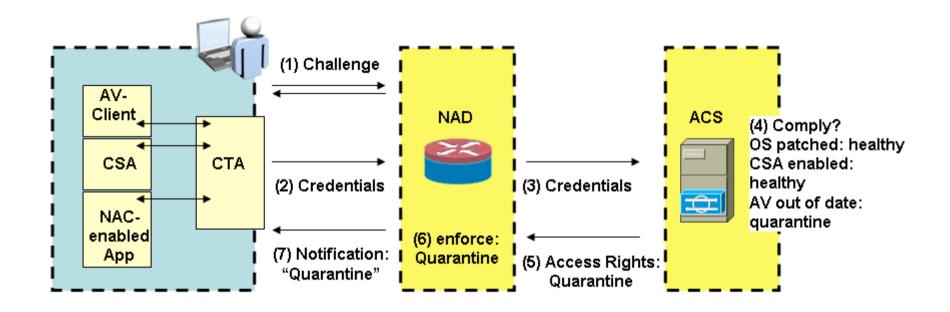
Sample Policy on Cisco ACS



And the resulting SPT on a NAD



General Communication Flow



Transport Mechanisms...

NAC-Layer2-802.1x

- Uses 802.1x
- Uses EAP-FAST as EAP method
- Uses EAP-TLV to transport posture information

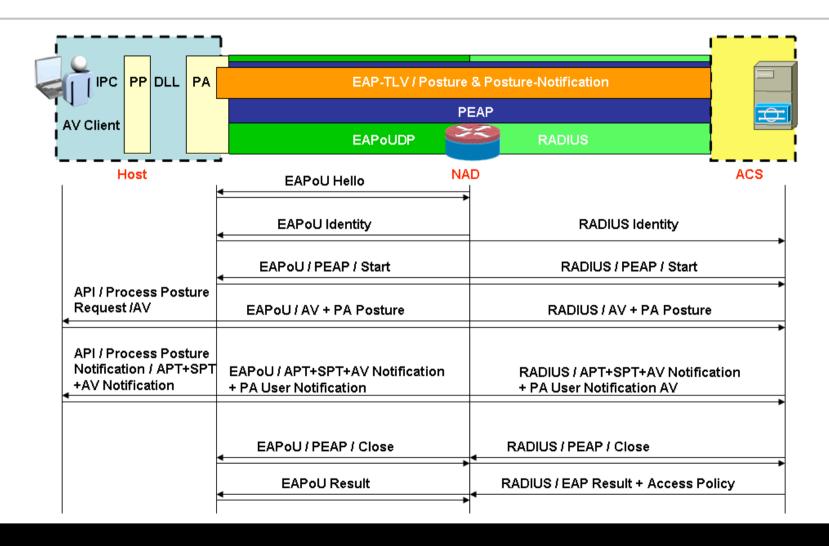
NAC-Layer2-IP

- Uses EAP over UDP (Port 21862 on client & NAD)
- Uses PEAPv1 as EAP method without inner authentication
- Uses EAP-TLV to transport posture information

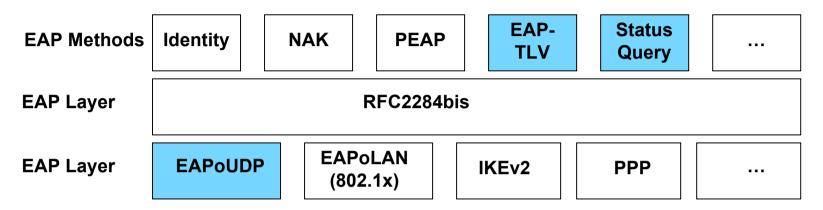
NAC-Layer3-IP

- Uses EAP over UDP (Port 21862 on client & NAD)
- Uses PEAPv1 as EAP method without inner authentication
- Uses EAP-TLV to transport posture information

NAC-L3-IP Communication Flow



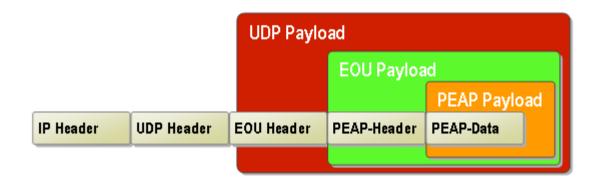
Extensible Authentication Protocol



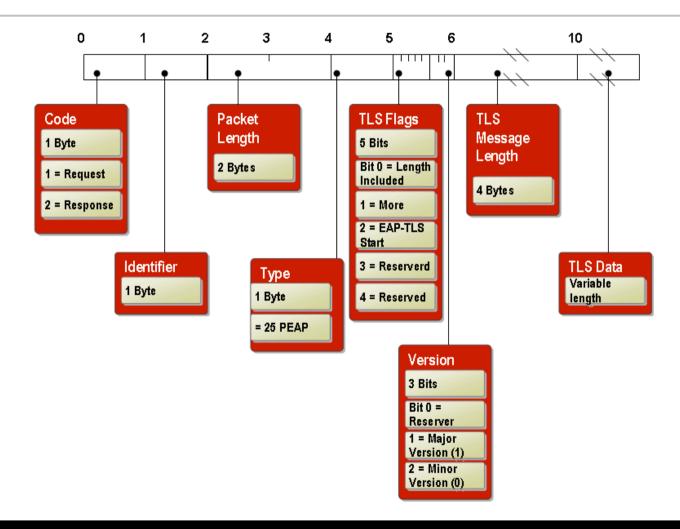
- EAP is a"request-response" Protocol:
 - Exchange of "identity" and "authentication" information between a supplicant and an AAA server.
- New Function

- EAP supports a multitude auf authentication-schemes
 - EAP-MD5
 - EAP-MSCHAP
 - ...
- EAP has to be "enhanced" for "policy based access restrictions" (aka NAC)
 - EAP-TLV: Attribute-Type-Length-Value-Pair
 - Status Query: new method to get query the state of a client
 - EAPoUDP: EAP Transport over IP (instead of over Layer2 as e.g. 802.1x)

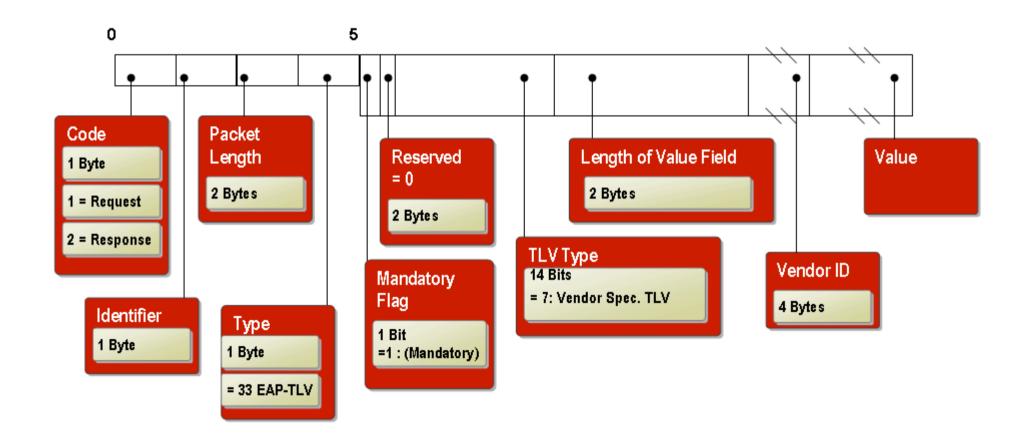
Encapsulation for L2-IP & L3-IP



PEAPv1 Frame Format



EAP-TLV Vendor Frame Format



Part 3 – Security Analysis

Flawed by Design 1:Client Authentication

	NAC-Layer 3 IP	NAC Layer 2 IP	NAC Layer 2 802.1x
Client Authentication	No intrinsic Client Authentication. In VPN scenarios there is a "VPN Authentication" which might be considered a "mitigating control".	No intrinsic Client Authentication – and no means of "adding" such on top.	Client Authentication based on 802.1x/EAP-FAST
Restriction of access on local subnet.	It is not possible to restrict access to the local subnet via NAC.	It is not possible to restrict access to the local subnet via NAC.	Access to local subnet can be denied through "port shutdown" via NAC.

Flawed by Design

So 1st design flaw is :

Authorization without Authentication

 This is clearly breaking a "secure by design" approach [for a security product] and is not conforming to "Best Current Practices"

Flawed by Design 2: Epimenides Paradox

- Epimenides was a Cretan (philosopher) who made one statement: "All Cretans are liars."
- Same paradox applies to Cisco NAC as well:
 - The goal is to judge the "compliance"-level of (un)known & untrusted clients.
 - This is achieved by asking the (un)known & untrusted client about itself.
 - How can the ACS be sure that the client is a Cretan philosopher (a liar)?

So what? Where is the attack?

Posture Spoofing Attack

 We define "posture spoofing" as an attack where a legitimate or illegitimate client spoofs "NAC posture credentials" in order to get unrestricted network access.

Attackers Definition - Insider

- Insider: An insider is a legitimate user of a NAC-protected network. The client has a working installation of the CTA and valid user/machine-credentials for the network. Additionally the inside attacker has the certificate of the ACS installed in its certificate store and if 802.1x is being used, this attacker has valid EAP-FAST-Credentials (PAC).
- The insider simply wants to bypass restrictions placed on his machine (e.g. no "leet tools" allowed and NAC checks list of installed programs).

Attackers Definition - Outsider

 Outsider: An outsider is not a legitimate user of the NACprotected network and wants to get unrestricted access to the network. The outsider has no valid user/machinecredentials and no working CTA installation.

Attack Vectors

Code an "alternative" NAC client

- Definitly possible
- Will not work on 802.1x with EAP-FAST for outsider.
- Currently "development in process" ©

Replace plug-ins with self-written ones

- Definitely possible (be patient for ~50 more slides *just kidding*)
- Works for the "insider" but not for the "outsider".
- Less work than the "alternative client

Abuse the scripting interface

- Not verified yet limitations on "Vendor-ID" and "Application-ID" apply and not (yet) known if these are enforced or can be circumvented
- If possible the easiest way ②

Feasible Attack Vectors

	Insider	Outsider
NAC-L2-802.1x	DLL/Plug-In replacement Scripting Interface CTA replacement	None as to our current knowledge.
NAC-L2-IP	DLL/Plug-In replacement Scripting Interface CTA replacement	CTA replacement
NACL-L3-IP	DLL/Plug-In replacement Scripting Interface CTA replacement	CTA replacement

Part 4 – Approaching NAC@AK

The ugly stuff – working with a structured approach *sigh

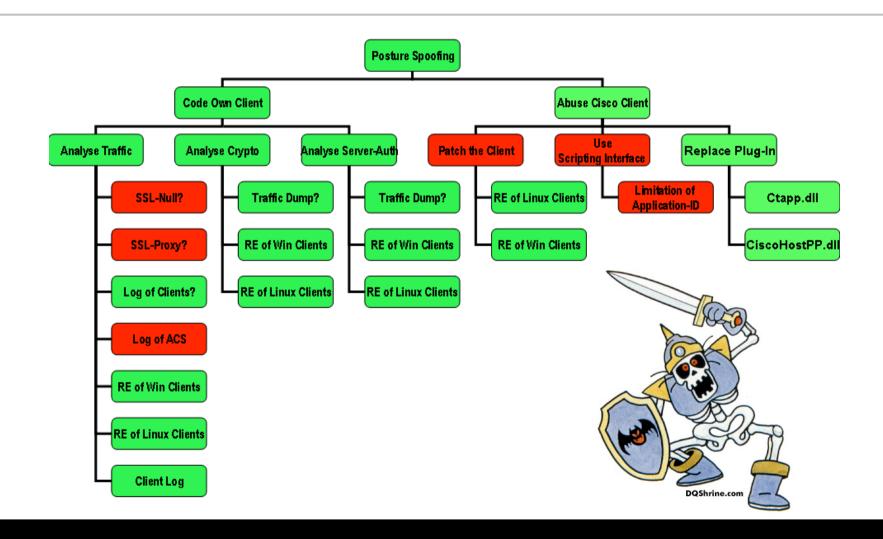
- Step 1: Define what you need to know in order to get it working.
- Step 2: Sketch an attack-tree showing steps towards the goal.
- Step 3: Evaluate the components of the attack-tree for feasibility. Get the "tools" & know the "techniques" you need.
- Step 4: Pursue the feasible steps from step 3.
- Step 5: loop to step (1) until you get it working ,-)

Want to know

Everything relating to...

- Communication flow
- Packet format
- Data-structures
- Used Crypto
- Used libraries
- Existing interfaces
- Program flow
- Used Authentication
- **.**..

Attack Tree



Tools & Techniques

Reverse Engineering

 Reverse Engineering aims at uncovering the constructional elements of a product. IDAPro
 ... and Hex-Rays

Packet Sniffing

You all know that - Wireshark/Ethereal

Packet Diffing

Extracting common and differing parts of two packets.

Debugging / API-Monitoring / Function-Hooking

Through attaching a debugger or api-monitor to the running process, it is
possible to actually see the contents of the stack while the program is running.

Built-in capabilities

Logging / Debugging capabilites of the product – Cisco is usually _very_ good at that!

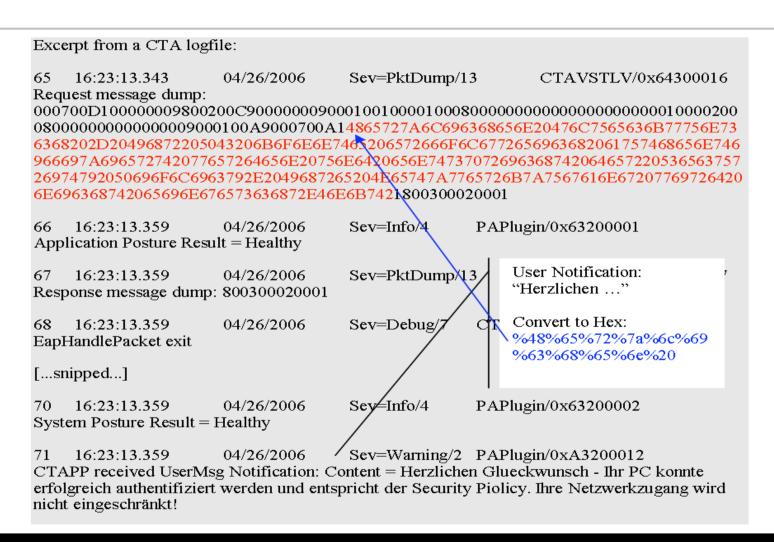
RTFM

Read Read Read – often the vendor will tell you a lot about the product.

Big "want to have": Cleartext Packets...

- Communication is encrypted using TLS... packet capture shows encrypted packets.
- Not possible to get cleartext dump with tools (SSLProxy, etc.) TLS over UDP not supported by tools.
- RTFM: Client Log can be enabled and it can dump cleartext payload of packets *g

Cleartext Packet Dump in Log

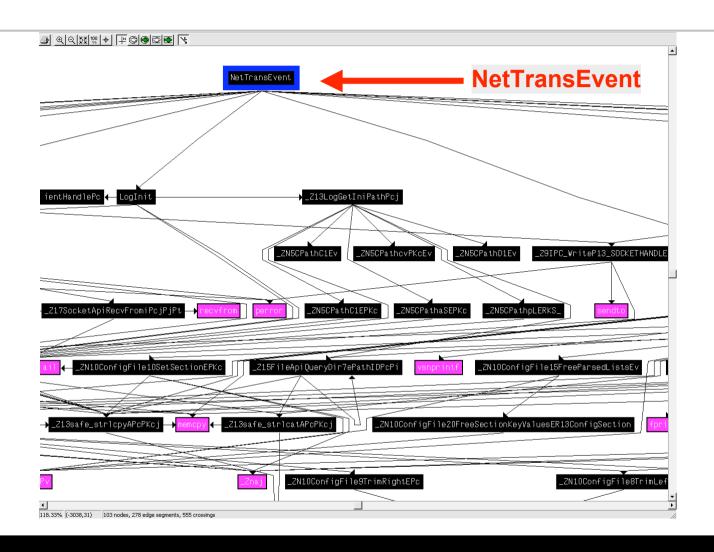


RE of the CTA – 1: Used Crypto

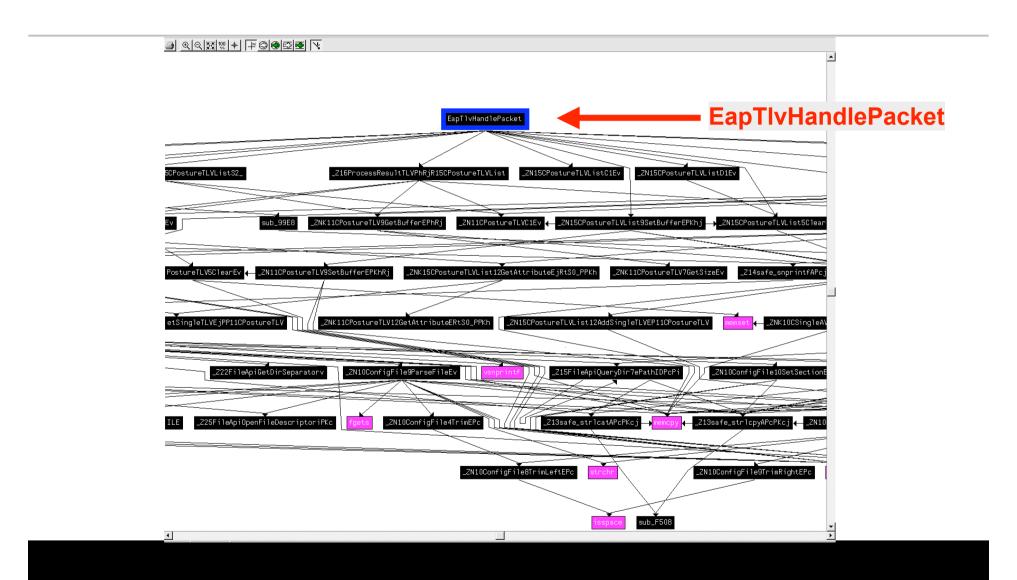
Address	Length	Type	String
"" .rdata:1	0000000E	С	FIPS routines
"" .rdata:1	0000000E	С	OCSP routines
"" .rdata:1	00000010	С	engine routines
"" .rdata:1	0000000A	С	func(%lu)
"" .rdata:1	00000009	С	lib(%lu)
"" .rdata:1	0000001C	С	.\\crypto\\engine\\tb_digest.c
"" .rdata:1	0000001B	С	.\\crypto\\engine\\eng_init.c
"" .rdata:1	00000029	С	Stack part of OpenSSL 0.9.7g 11 Apr 2005
"" .rdata:1	00000017	С	.\\crypto\\stack\\stack.c
"" .rdata:1	00000019	С	.\\crypto\\buffer\\buffer.c
"" .rdata:1	00000027	С	RSA part of OpenSSL 0.9.7g 11 Apr 2005
"" .rdata:1	00000017	С	.\\crypto\\rsa\\rsa_lib.c

Used crypto (btw: this version is vulnerable)

RE of CTA – 1: Core Function



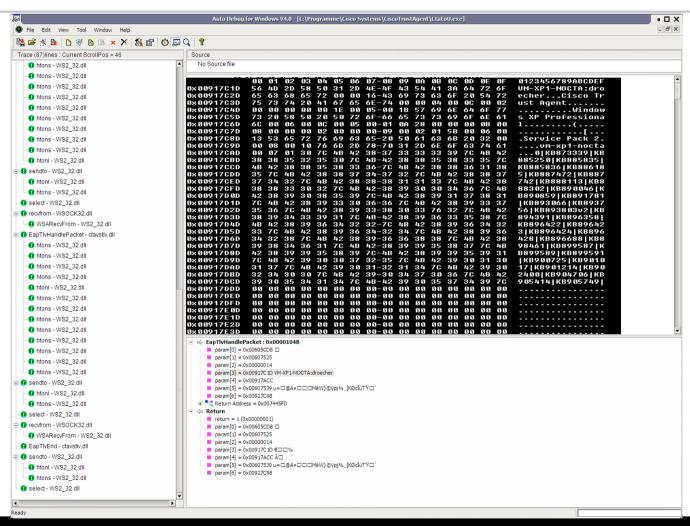
RE of CTA – 2: Core Function



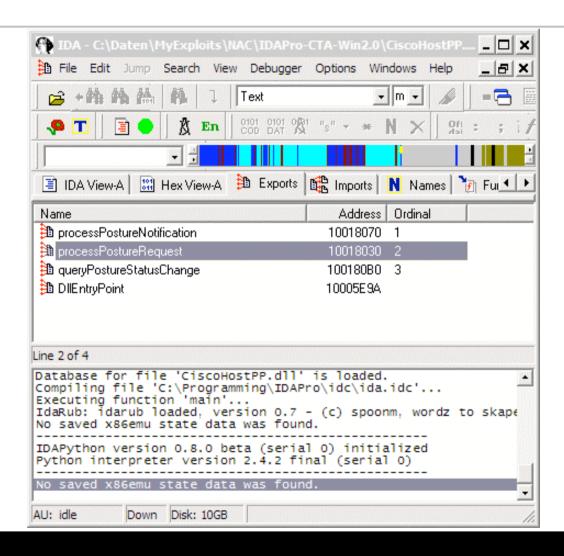
Function Hooking / API Monitoring with Autodebug

- Step 1: Identify interesting functions with IDAPro
- Step 2: Figure out the function prototype (used parameters)
- Step 3: Code small C Program with that function prototype
- Step 4: Compile with debug symbols
- Step 5: Use PDB File (Program Debug Database) with Autodebug (<u>www.autodebug.com</u>)
- Step 6: Monitor the function with autodebug and see which parameters are passed to the function ;-)

Function Hooking into EapTlvHandlePacket



RE of Plug-In 1: Exported Functions



RE of Plug-In 2: Exported Functions

```
; Exported entry
                  2. processPostureRequest
: int cdecl processPostureRequest(char *pRequest.int ID.char *pAttributeList.int *pNumber)
public processPostureRequest
processPostureRequest proc near
                                                           1. processPostureNotification
                                         ; Exported entry
pRequest= dword ptr 4
ID= dword ptr 8
pAttributeList= dword ptr 0Ch
pNumber= dword ptr 10h
                                         ; int cdecl processPostureNotification(char *NotifyBuffer,int Status)
                                        public processPostureNotification
                                                                                           III N LLL
        eax, dword_1002788C
mov
                                        processPostureNotification proc near
bush
        esi
                                                                                            : Exported entru
                                                                                                                3. queryPostureStatusChange
mov
        ecx, [eax+8]
                                         NotifyBuffer= dword ptr 4
mov
        edx, [eax+4]
                                        Status= dword otr 8
bush
        ecx
nush
        edx
                                        mov
                                                eax, dword 1002788C
                                                                                           ; int cdecl gueryPostureStatusChange()
       sub 10018000
call
                                        push
                                                esi
                                                                                           public queryPostureStatusChange
        edx, [esp+0Ch+pNumber]
mov
                                        mov
                                                ecx, [eax+8]
                                                                                           queryPostureStatusChange proc near
add
        esp, 8
                                        mov
                                                edx, [eax+4]
                                                                                                    eax, dword_1002788C
        ecx, dword 1002788C
mov
                                        oush
                                                ecx
                                                                                                    esi
push
                                                                                           push
        edx
                                        push
                                                edx
        edx, [esp+8+pAttributeList]
mov
                                                                                           mov
                                                                                                    ecx, [eax+8]
                                        call
                                                sub 10018000
mov
        eax, [ecx]
                                                                                           mov
                                                                                                    edx, [eax+4]
                                                edx, [esp+0Ch+Status]
                                        mov
push
        edx
                                                                                           push
                                                                                                    ecx
                                        mov
                                                ecx, dword 1002788C
mov
        edx, [esp+0Ch+ID]
                                                                                           push
                                                                                                    edx
                                        add
                                                esp. 8
push
        edx
                                                                                           call
                                                                                                    sub 10018000
                                         mov
                                                eax, [ecx]
        edx, [esp+10h+pRequest]
mov
                                                                                                    ecx, dword 1002788C
                                        push
                                                edx
                                                                                           add
                                                                                                    esp, 8
                                        mov
                                                edx, [esp+8+NotifyBuffer]
                                                                                           mov
                                                                                                    eax, [ecx]
; const processPostureRequest::`vftable'
                                        push
                                                                                           call
                                                                                                    dword ptr [eax+0Ch]
                                                dword ptr [eax+8]
?? 7processPostureRequest@@6B@:
                                        call
                                                                                                    esi, eax
                                                                                           mov
call
        dword ptr [eax+4]
                                        mov
                                                esi, eax
mov
        esi, eax
                                        call
                                                sub 10018020
                                                                                           call
                                                                                                    sub 10018020
call
        sub 10018020
                                        mov
                                                eax, esi
                                                                                           mov
                                                                                                    eax, esi
mov
        eax, esi
                                        pop
                                                esi
                                                                                           pop
                                                                                                    esi
pop
        esi
                                         retn
                                                                                           retn
retn
                                        processPostureNotification endp
                                                                                           queryPostureStatusChange endp
processPostureRequest endp
```

Hex-Rays Decompiler

```
III N iifi
         ecx, [esp+8134h+hostshort]
         edx, [esp+8134h+hostlonq]
mov
                                                    BYTE $EHRec$[12]; // [sp+8128h] [bp-Ch]@3
         eax, [esp+8134h+hostlong+1]
mov
         ecx. OFFFFh
                          : Logical AND
and
                                                    timeout.tv sec = 0;
and
         edx, OFFh
                          ; Logical AND
                                                    timeout.tv usec = 50000;
bush
         ecx
                                                    readfds.fd array[0] = s;
mov
         ecx, [esp+8138h+hostlong+2]
                                                    readfds.fd count = 1;
bush
         edx
                                                    if ( mt select data(&readfds, 0, 0, &timeout) <= 0
                                                     (v\bar{b} = mt_{recv_data}(s, \&buf, \frac{32768}{s}, (int)hostlong, (int)\&hostshort), v0 = v5, v5 <= 0)
         edx, [esp+813Ch+hostlong+3]
mov
         eax, OFFh
                          ; Logical AND
and
                                                     result = -2147483648;
         ecx, OFFh
                          ; Logical AND
and
push
         eax
                                                    else
         edx. OFFh
                          : Logical AND
and
push
         ecx
                                                     mt log data(7, 1661992965, "Received a packet from address %u.%u.%u. port 0x%x", SBYTE3(hostlong[0]));
push
         edx
                          : char
                                                     v6 = operator new(0x20u);
         offset aReceivedAPacke ; "Received a
bush
                                                     v12 = v6:
                                                     *( DWORD *)& $EHRec$[8] = 0;
bush
         63100005h
                           ; int
                                                     if ( V6 )
        7
                           ; int
push
                                                       v1 = sub 405090();
call
         mt log data
                          ; Call Procedure
                                                      else
        20h
push
                          ; unsigned int
                                                       v1 = 0:
call
         ??2@YAPAXI@Z
                          ; operator new(uint)
                                                      *( DWORD *)& EHRec [8] = -1;
                          : Add
add
         esp, 24h
                                                     v2 = IncomingPacketDump(hostlong, hostshort, &buf, v0);
         [esp+8134h+var 8114], eax
mov
                                                     v3 = v2;
test
         eax, eax
                          ; Logical Compare
                                                     if ( U2 )
         [esp+8134h+ $EHRec$.state], 0
mov
                                                       if ( v2 == -2147483613 )
         short loc 4042C6; Jump if Zero (ZF=1
iz
                                                         if ( (*( BYTE *)(v1 + 1) & 0xF) == 2 )
                                                           sub 405E90((u long)hostlong, hostshort, v1);
                                                           mt log data(3, -1559232487, "Send NAK message to %u.%u.%u.%u (port 0x%x) ", SBYTE3(hostlong[0]));
                                                     else
                                                       if ( (*( BYTE *)(v1 + 1) & 0xF) == 2 )
                                                         v3 = sub_405F60((u_long)hostlong, hostshort, v1);
                                                         v3 = sub 404B30(hostlong, hostshort, v1);
```

Hex-Rays Decompiler

- First Decompiler that produces more than crap
- Build by Ilfak Guilfanov (think IDAPro ②)
- Actually in Beta State (but already impressing)
- Will be released as commercial Addon for IDA
- Planned: API to support Decompiler Plugins like
 Vulnerability Analyzer and others
- Planned: Type and Function Prototype Recovery
- Planned: Assembler Knowledge not needed anymore
- Further Information at <u>www.hex-rays.com</u>
- Thanks to Ilfak for the Beta Version ©

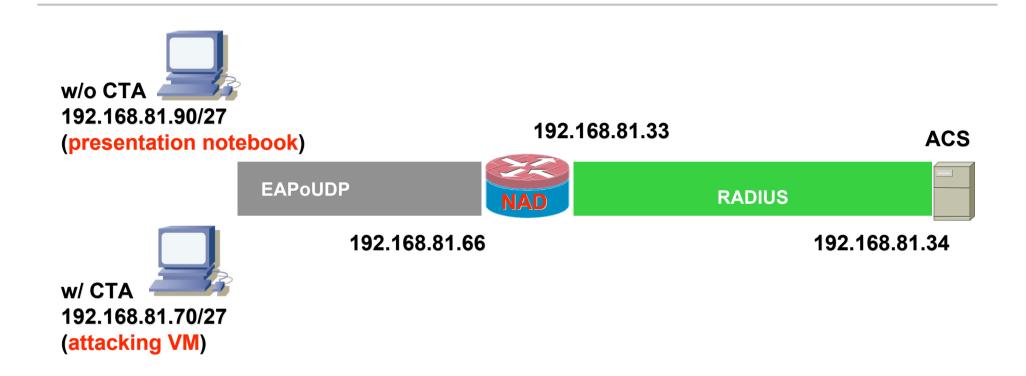
Quick Summary...

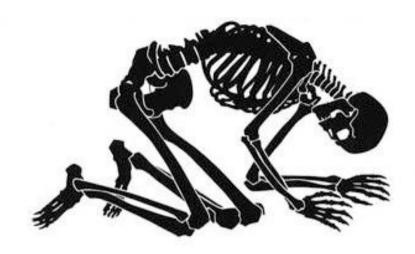
- A lot of stuff learned so far...
 - What is used
 - How it works
 - How it interoperates
 - Where to start hacking it

So now its...



Showtime Setup





Thank's for your patience

Time left for `questions & answers`?

You can always drop us a note at: droecher@ernw.de mthumann@ernw.de